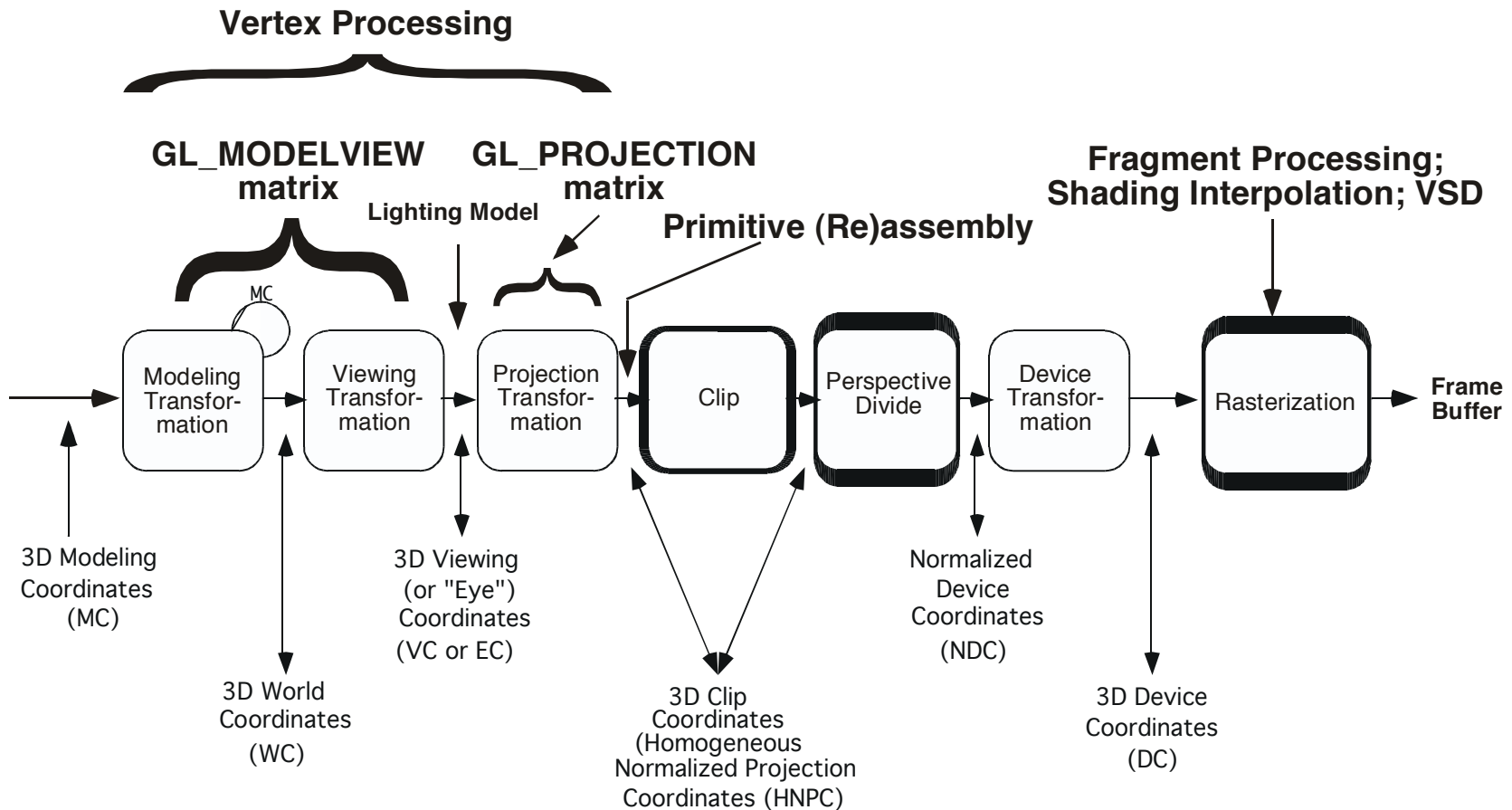


Traditional Interactive Graphics Pipeline



Projection Matrix does:

- 1. 3D to 2D projection**
- 2. WC Window to (logical) Viewport map**