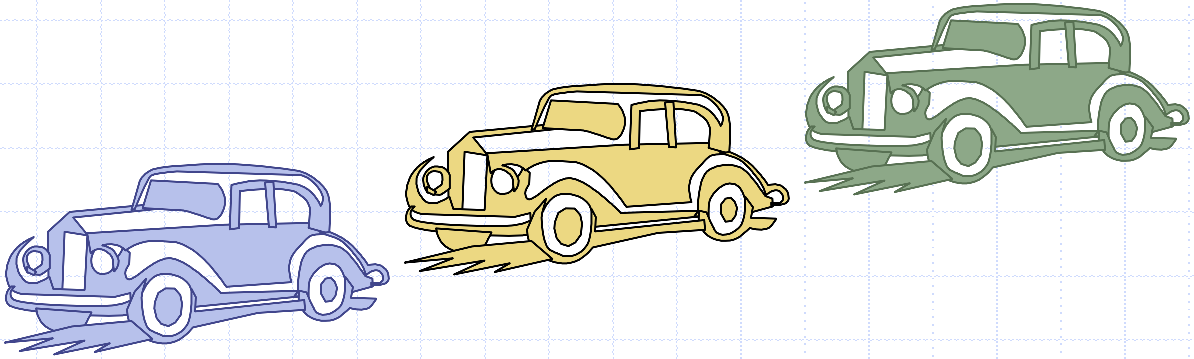
Queues



The Queue ADT (§4.3)

- The Queue ADT stores arbitrary objects
- Insertions and deletions follow the first-in first-out scheme
- Insertions are at the rear of the queue and removals are at the front of the queue
- Main queue operations:
  - enqueue(object): inserts an element at the end of the queue
  - object dequeue(): removes and returns the element at the front of the queue
- Auxiliary queue operations:
  - object front(): returns the element at the front without removing it
  - integer size(): returns the number of elements stored
  - boolean isEmpty(): indicates whether no elements are stored
- Exceptions
  - Attempting the execution of dequeue or front on an empty queue throws an EmptyQueueException

Queue Example

Operation	***Output***	***Q***
enqueue(5)	–	(5)
enqueue(3)	–	(5, 3)
dequeue()	*5*	(3)
enqueue(7)	–	(3, 7)
dequeue()	*3*	(7)
front()	*7*	(7)
dequeue()	*7*	()
dequeue()	*"error"*	()
isEmpty()	*true*	()
enqueue(9)	–	(9)
enqueue(7)	–	(9, 7)
size()	*2*	(9, 7)
enqueue(3)	–	(9, 7, 3)
enqueue(5)	–	(9, 7, 3, 5)
dequeue()	*9*	(7, 3, 5)

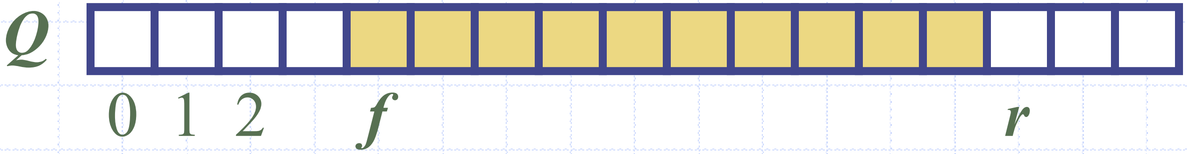
Applications of Queues

- Direct applications
  - Waiting lists, bureaucracy
  - Access to shared resources (e.g., printer)
  - Multiprogramming
- Indirect applications
  - Auxiliary data structure for algorithms
  - Component of other data structures

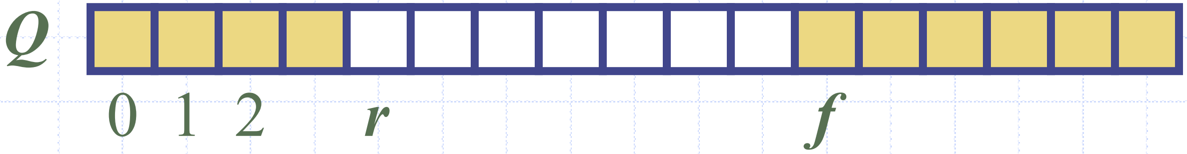
Array-based Queue

- Use an array of size N in a circular fashion
- Two variables keep track of the front and rear
  - f index of the front element
  - r index immediately past the rear element
- Array location r is kept empty

normal configuration



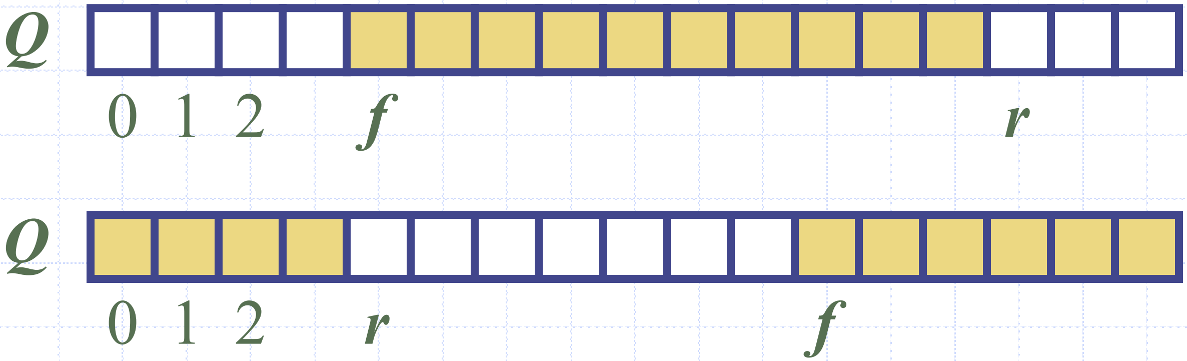
wrapped-around configuration



Queue Operations

- We use the modulo operator (remainder of division)

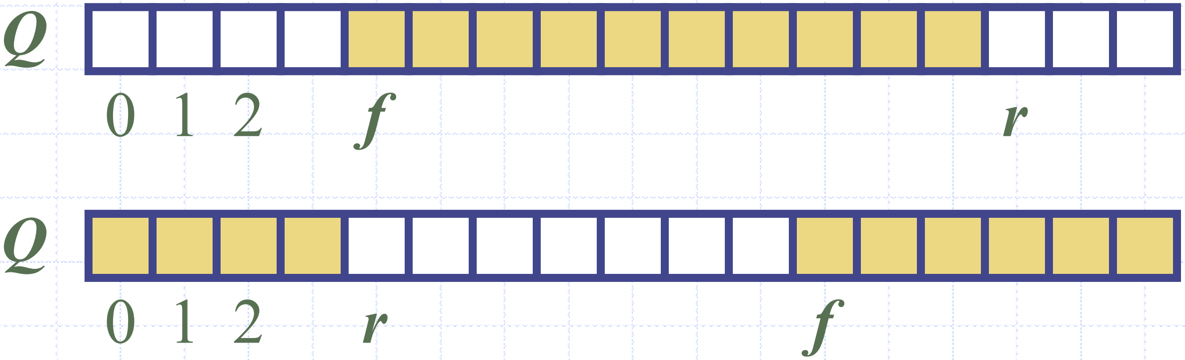
```
Algorithm size()
    return $(N - f + r) \bmod N$

Algorithm isEmpty()
    return $(f = r)$
```



Queue Operations (cont.)

- Operation enqueue throws an exception if the array is full
- This exception is implementation-dependent

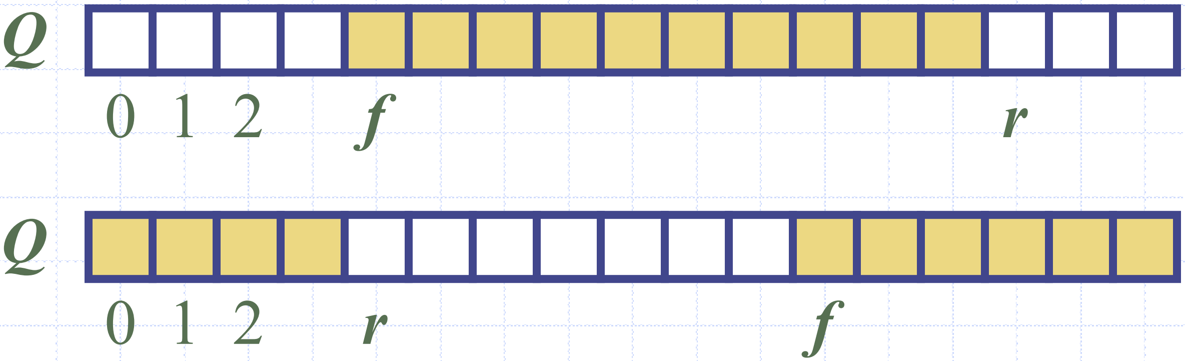
```
Algorithm enqueue(o)
  if size() = N – 1 then
    throw FullQueueException
  else
    Q[r] ← o
    r ← (r + 1) mod N
```



Queue Operations (cont.)

- Operation dequeue throws an exception if the queue is empty
- This exception is specified in the queue ADT

```
Algorithm dequeue()
    if isEmpty() then
        throw EmptyQueueException
    else
        $o \leftarrow Q[f]$
        $f \leftarrow (f + 1) \bmod N$
        return $o$
```



Queue Interface in Java

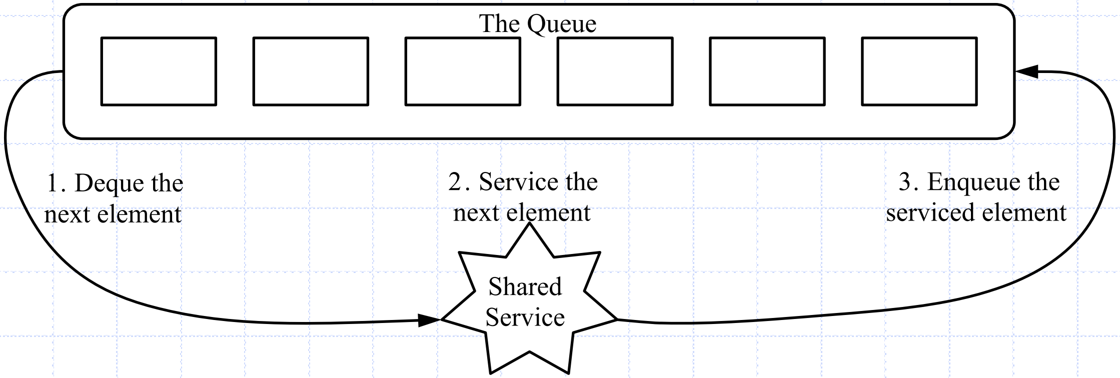
- Java interface corresponding to our Queue ADT
- Requires the definition of class EmptyQueueException
- No corresponding built-in Java class

```
public interface Queue {

   public int size();

   public boolean isEmpty();

   public Object front()
         throws EmptyQueueException;

   public void enqueue(Object o);

   public Object dequeue()
          throws EmptyQueueException;
}
```

Application: Round Robin Schedulers

- We can implement a round robin scheduler using a queue, *Q*, by repeatedly performing the following steps:

1. *e* = *Q*.dequeue()
2. Service element *e*
3. *Q*.enqueue(*e*)


The Queue
1. Deque the next element
2. Service the next element
3. Enqueue the serviced element
Shared Service